RAFIC HARIRI INTL BEIRUT STANDARD DEPARTURES ROUTES – INSTRUMENT (SID) RWY 03

General instructions.

Air traffic gradient 5 % minimum

If Aircraft unable to comply with these SIDs, pilots must advise ATC from start-up request.

Noise abatement:

All take-offs must comply with the configuration and the climb rating in accordance with noise reduction depending on the current operational conditions.

The routes are established for noise abatement reasons. Strict adherence within the limits of aircraft performance is mandatory.

NOTE: Restriction of use (SIDs RWY 03)

*Visual departure when VIS \geq 3000 m and ceiling \geq 1500 FT;

*Aircraft able to cross the physical end of the runway at or above 600 FT turn left (to avoid overflying Beirut City), intercept KAD R335°, then continue according to the route(s) below:

DESIGNATOR	ROUTE	CLIMB INSTRUCTION
LEBOR 1E	Climb straight ahead until the seashore or 6 NM	Climb Gradient 5 %.
	DME KAD, then turn left magnetic track 280°	Cross CAK at or above 13000 FT.
LEBOR ONE	to intercept KAD R335. At 8000 FT turn right	Cross LEBOR at or above FL 240
ECHO Departure	to CAK.	
	After CAK proceed to LEBOR	<u>Remarks</u>
		Procedure Design gradient is 7 % until 1000 FT. This climb gradient
		doesn't take account low obstacles
		too close to DER.
LATEB 1E	Climb straight ahead until the seashore or 6 NM	Climb Gradient 5 %.
	DME KAD, then turn left magnetic track 280°	Cross CAK at or above 13000 FT.
LATEB ONE	to intercept KAD R335. At 8000 FT turn right	Cross LATEB at or above FL 290
ECHO Departure	to CAK.	
	After CAK proceed to LATEB	<u>Remarks</u>
		Procedure Design gradient is 7 %
		until 1000 FT. This climb gradient
		doesn't take account low obstacles
		too close to DER
Departure to the	Climb straight ahead until the seashore or 6 NM	Climb Gradient 5 %
West :	DME KAD, then turn left magnetic track 280°	
VALDE 1E	to intercept KAD R335 and then join the proper	Remarks
KALDE 1E	airway as cleared by ATC	Procedure Design gradient is 7 %
		until 1000 FT. This climb gradient doesn't take account low obstacles
	•	too close to DER

